

FRI 30 APR 2021
Start Time 14:00

Round Robin Session 2 - Sheet C

Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
C	1	EST - Estonia		0	1	0	0	1	0	1	0	X	X		3
	1	CHN - China	*	2	0	3	0	0	3	0	2	X	X		10

EST - Estonia		Shot Success	Game	All
4 S	TURMANN Marie	60%	60%	
3 V	TURMANN Liisa	75%	75%	
2	GROSSMANN Heili	64%	64%	
1	TUVIKE Erika	78%	78%	
A	LAIDSALU Kerli	-	-	
Team Total		69%	69%	

CHN - China		Shot Success	Game	All
4 S	HAN Yu	92%	92%	
3	DONG Ziqi	81%	81%	
2 V	ZHANG Lijun	91%	91%	
1	JIANG Xindi	86%	86%	
A	YAN Hui	-	-	
Team Total		88%	88%	

Last Stone Draw		Distance
⌚	TURMANN Marie	121.7cm
⌚	GROSSMANN Heili	150.7cm
Total		272.4cm

Last Stone Draw		Distance
⌚	HAN Yu	7.8cm
⌚	JIANG Xindi	80.2cm
Total		88.0cm

Time remaining: 9 minutes 23 seconds

Time remaining: 10 minutes 27 seconds

Shot Success Analysis

EST - Estonia		⌚	⌚	Game	
4	TURMANN Marie	Draws	4 38%	2 50%	6 42%
		Take-outs	7 71%	2 75%	9 72%
		Total	11 59%	4 63%	15 60%
3	TURMANN Liisa	Draws	6 79%	1 75%	7 79%
		Take-outs	5 60%	4 88%	9 72%
		Total	11 70%	5 85%	16 75%
2	GROSSMANN Heili	Draws	7 71%	0 -	7 71%
		Take-outs	6 54%	3 67%	9 58%
		Total	13 63%	3 67%	16 64%
1	TUVIKE Erika	Draws	13 83%	1 100%	14 84%
		Take-outs	1 75%	1 0%	2 38%
		Total	14 82%	2 50%	16 78%
A	LAIDSALU Kerli	Draws	0 -	0 -	0 -
		Take-outs	0 -	0 -	0 -
		Total	0 -	0 -	0 -
Team		Draws	30 73%	4 69%	34 73%
		Take-outs	19 63%	10 70%	29 66%
		Total	49 69%	14 70%	63 69%

CHN - China		⌚	⌚	Game	
4	HAN Yu	Draws	4 94%	4 100%	8 97%
		Take-outs	6 83%	2 100%	8 88%
		Total	10 88%	6 100%	16 92%
3	DONG Ziqi	Draws	2 100%	2 63%	4 81%
		Take-outs	5 70%	7 89%	12 81%
		Total	7 79%	9 83%	16 81%
2	ZHANG Lijun	Draws	2 63%	2 88%	4 75%
		Take-outs	4 88%	8 100%	12 96%
		Total	6 79%	10 98%	16 91%
1	JIANG Xindi	Draws	8 94%	5 95%	13 94%
		Take-outs	3 50%	0 -	3 50%
		Total	11 82%	5 95%	16 86%
A	YAN Hui	Draws	0 -	0 -	0 -
		Take-outs	0 -	0 -	0 -
		Total	0 -	0 -	0 -
Team		Draws	16 91%	13 90%	29 91%
		Take-outs	18 75%	17 96%	35 85%
		Total	34 82%	30 93%	64 88%

Note:
Position and function for each team member:
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:
⌚ Clockwise ⌚ Counter-clockwise LSFE(*) Last Stone First End
X Unplayed/unfinished end due to concession